Single lead mobile ECG machine

A PROJECT REPORT SUBMITTED IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR THE AWARD OF THE DIPLOMA

IN

Electical Engineering

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CERTIFICATE

I hereby certify that the Project titled "Single lead mobile ECG machine" which is submitted by SUDIPTA SEN (D222322587), TANIMA GHOSH (D222322596), RAJU ADHIKARY (D222322568), GOUTAM AMBALI (D202116553) & RUMA MANDI (D222322574) for fulfillment of the requirements for awarding of the Diploma is a record of the project work carried out by the students under my guidance & supervision. To the best of my knowledge, this work has not been submitted in any part or fulfillment for any Degree or Diploma to this Institute or elsewhere.

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ABSTRACT

Keywords - Portable ECG, Low-Cost Healthcare Technology, Rural Health Diagnostics

This project presents a cost-effective, portable, single-lead ECG (Electrocardiogram) machine designed to meet essential cardiac monitoring needs, particularly in underserved rural or remote areas. Multi-lead ECG machines are often costly and complex, limiting accessibility and usability in such settings. Our single-lead ECG device focuses on affordability, ease of use, and mobility without compromising essential diagnostic functionality.

The proposed system leverages bioinstrumentation amplifiers, precision filters, and a DIY digital storage oscilloscope (DSO) to capture, amplify, and visualize ECG signals. Using Wi-Fi-enabled technology, this prototype also supports data transfer and remote monitoring capabilities. Through systematic design and practical implementation, this project successfully demonstrates real-time ECG signal processing with a user-friendly interface.

In future iterations, we aim to integrate AI-driven health analytics, enhanced wireless capabilities, and expanded outreach for rural healthcare initiatives. This project underscores the potential of affordable healthcare technology to improve access to vital diagnostic tools, addressing a critical gap in global health equity.

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LIST OF SYMBOLS, ABBREVIATIONS AND NOMENCLATURE

- \mathbf{ECG} : Electrocardiogram
- **EEG** : Electroencephalogram
- \mathbf{CVDs} : Cardiovascular Diseases
- $\mathbf{DIY}:$ Do It Yourself
- AD8232 : Bioinstrumentation Amplifier
- **DSO** : Digital Storage Oscilloscope
- \mathbf{MCU} : Microcontroller Unit
- Wi-Fi : Wireless Fidelity
- **HTTP** : Hypertext Transfer Protocol
- $\mathbf{UI}: \mathrm{User}$ Interface
- **API** : Application Programming Interface
- ESP8266 : Wi-Fi Module
- **RC Filter** : Resistor-Capacitor Filter
- **DNS** : Domain Name System
- **IoT** : Internet of Things

Technical Terms and Concepts

Bioinstrumentation : Application of electronics and measurement techniques for physiological data.

Signal Amplification : Increasing the amplitude of ECG signals.

Baseline Wander : Low-frequency noise caused by body movements or respiration.

Electromagnetic Interference (EMI) : Disturbances from external electromagnetic sources.

WebSocket Protocol : Real-time full-duplex communication channel.

Telemedicine : Technology-based remote medical diagnostics and monitoring.

Graphical User Interface (GUI) : Visual interface for user interaction.

Sinoatrial Node : The natural pacemaker of the heart.

Real-Time Visualization : Instant display of ECG signals for analysis.

Motion Artifacts : Signal distortions caused by physical movements.

Design Elements

Spiral Copper Electrodes : Custom reusable electrodes for ECG acquisition.

Low-Cost Healthcare Technology : Affordable solutions for underserved areas.

Noise Filtering : Removing unwanted signals from ECG data.

Single-Lead ECG : Measuring electrical activity from one point on the body.

Precision Filters : High-pass and low-pass filters for signal processing.

Wireless Data Transmission : Sending ECG data via Wi-Fi.

Voltage Per Division (Volt/Div) : Scaling unit for voltage on an oscilloscope.

Time Per Division (Time/Div) : Scaling unit for time on an oscilloscope.

Advanced and Future Concepts

AI-Driven Analytics : Artificial Intelligence for automated diagnostics.

Health Equity : Ensuring equal access to medical resources.

Signal Processing : Techniques for improving signal quality.

Remote Monitoring : Analyzing health data from a distance.

Data Visualization Algorithms : Computational methods for graphical data display.

Chapter 1 INTRODUCTION

In today's world, cardiovascular diseases (CVDs) are one of the leading causes of mortality, claiming millions of lives every year. Early detection and timely monitoring of heart health are crucial for managing these conditions effectively. However, in many rural and remote areas, access to advanced healthcare facilities is limited, leaving a significant portion of the population at risk of undiagnosed heart conditions. Traditional multi-lead ECG machines, while effective, are expensive, bulky, and require trained professionals to operate [3]. These challenges create a pressing need for an affordable, portable, and easy-to-use solution that can bring basic cardiac monitoring to the doorstep of every individual.

Imagine a scenario: A middle-aged farmer working in a rural area experiences occasional chest discomfort but dismisses it due to lack of access to medical facilities. One day, he suffers a major heart event because his condition went undetected for years. This is not just an isolated case but a recurring reality in underserved regions. What if there was a device that could have detected his heart condition earlier, allowing timely intervention?

This project aims to address this critical gap by developing a single-lead, portable ECG machine. Our solution is compact, cost-effective, and user-friendly, making it ideal for rural and low-resource settings. The device is built using innovative DIY techniques, such as custom spiral copper wire electrodes, and powered by the AD8232 bioinstrumentation amplifier for reliable signal processing [1]. The ESP8266 module enables wireless data transmission to any Wi-Fi-enabled device, offering a seamless user experience.

Unlike traditional ECG systems, this project focuses on simplicity without compromising on diagnostic capabilities. The captured ECG data is displayed on a web interface in real-time, making it accessible to both healthcare professionals and individuals for personal monitoring. With its focus on affordability, mobility, and functionality, this device has the potential to revolutionize cardiac care in rural areas, promoting better health outcomes.

BACKGROUND

The heart is mainly a muscle that requires a stimulus in order to beat and pump blood into the body. This stimulus comes in the form of electric pulses emitted by the sinoatrialnode, a grouping of specialised cells located in the top right hand corner of the heart. Pulses are produced periodically thus maintaining the beating of the heart. They can, - as it will be explained later in the report - if captured and plotted, help physicians diagnose the heart they originated from. The Electrocardiogram fulfils this purpose and has been used to do so for more than a century.



Figure 2.1: The electrical conduction system of the heart

The electrical pulse generated has a unique pattern (seen in Figure 2.2), it includes many significant waves that concern different parts of the heart [5].



Figure 2.2: Normal ECG signal pattern

Multi-lead ECG machines are commonly used in medical settings but have notable limitations for rural healthcare. They are not only costly but also complex to operate, maintain, and interpret. This complexity, combined with high expenses, restricts accessibility in rural or remote areas where resources and trained personnel are scarce. Recognizing these barriers, our project focuses on creating a simplified, single-lead ECG device that can make essential cardiac monitoring accessible to everyone.



Figure 2.3: Traditional Hospital ECG Machine

PROPOSED DESIGN

After having completed the background research on the type of signal that will have to be picked up by the ECG monitor to be built, it was decided that the project's ECG monitor would be a two or three electrode ECG powered by one 3.7 V battery. A few design specifications were set in order to ensure proper ECG signal sampling.



Figure 3.1: ECG block diagram

3.1 ELECTRODES

To reduce costs and improve accessibility, we designed custom electrodes using copper wires bent into a spiral shape (see in Figure 3.2) approximately the size of a finger. This spiral structure ensures adequate skin contact, allowing for stable electrical signal acquisition. These DIY electrodes are reusable, simple to construct, and effective for single-lead ECG applications.



Figure 3.2: DIY reusable electrodes

3.2**AMPLIFIER**

We use the AD8232 [2] bioinstrumentation amplifier, a reliable choice for portable ECG devices. This amplifier is designed to capture the heart's weak electrical signals and amplify them for accurate processing. It offers high precision, low power consumption, and effective signal enhancement, making it suitable for mobile applications where battery efficiency and signal clarity are crucial.





Figure 3.3: AD8232 block diagram [2]

3.3 NOISE & FILTER

Noise in the ECG system can originate from multiple sources, such as electromagnetic interference from power lines, motion artifacts due to user movement, and baseline wander caused by respiration. The AD8232 module integrates built-in filters to address high-pass and low-pass noise, reducing complexity. For additional filtering, an RC filter can be added at critical stages to further attenuate power line noise or other interference [8].

3.4 DSO

We have implemented a DIY Digital Storage Oscilloscope using the ESP8266 [4] microcontroller with WiFi capabilities. This module captures the processed ECG signal and allows for real-time visualization in any of your wifi enabled device. Unlike traditional DSOs, this DIY approach is cost-effective, compact, and customizable. The ESP8266's WiFi functionality also supports remote monitoring, enabling healthcare providers to view ECG data without physical contact—a significant advantage for rural and telemedicine applications.



Figure 3.4: DSO block diagram

3.5 WIFI

The ESP8266 [4] MCU provides built-in Wi-Fi connectivity for transmitting ECG data to nearby devices. The system take advantage of HTTP or WebSocket protocols for efficient real-time data streaming. This ensures users can view ECG signals wirelessly on a smartphone, PC or any other wifi enabled device with working browser, enabling mobile diagnostics.

Software Development

Capture analog ECG signals in MCU, process them, and transmit data wirelessly to a user interface maybe a webpage for real-time visualization [6].

| Algorithm 1 Microcontroller pro | ogramming Algorithm |
|---------------------------------|---------------------|
|---------------------------------|---------------------|

| 1: Initialize: | : |
|----------------|---|
|----------------|---|

- 2: Initialize Serial Communication for debugging
- 3: Initialize Wi-Fi as Access Point
- 4: Configure DNS Server
- 5: Configure WebSocket Server
- 6: Configure Web Server Routes
- 7: while True do
- 8: Handle WebSocket Events:
- 9: if Message Type = WStype_TEXT then
- 10: Extract message data
- 11: Parse the message
- 12: Collect sensor readings
- 13: Prepare and send response to client

```
14: end if
```

- 15: **if** Message Type = WStype CONNECTED then
- 16: Log connection details
- 17: end if
- 18: **if** Message Type = WStype_DISCONNECTED **then**
- 19: Log disconnection details
- 20: end if

```
21: end while
```

Algorithm 2 Web Development Algorithm (User Interface)

1: Initialize:

- 2: Initialize an empty buffer data_buffer with a predefined size (e.g., 2000)
- 3: Set up WebSocket connection to receive incoming data from the MCU [7]

4: On WebSocket Connection Open:

- 5: Display success notification "Connection established!"
- 6: Send a signal (1) to the WebSocket server to request data

7: On Receiving Data:

- 8: Parse the incoming data
- 9: Append the received data to data_buffer
- 10: Trim the data_buffer to maintain a fixed length (e.g., the number of elements corresponding to the canvas width)
- 11: Send a signal (200) to the server indicating successful data reception

12: Auto Scale Function:

- 13: Calculate the scale factor for voltage (volt_per_div) using the difference between the maximum and minimum values in data_buffer
- 14: Adjust the vertical position (positionY) to center the data values in the middle of the canvas
- 15: Update the UI with the new scale factor and position values

16: Graph Drawing Loop:

- 17: Clear the canvas area to prepare for a new drawing
- 18: Call the function to draw graph axes
- 19: Begin plotting the graph:
- 20: For each point in data_buffer:
- 21: Calculate the corresponding x and y coordinates on the canvas based on the time per division (time_per_div) and voltage per division (volt_per_div)
- 22: Plot the calculated point on the canvas
- 23: End the line when the graph reaches the end of the canvas

24: Draw Graph Axes:

- 25: Draw horizontal and vertical grid lines based on the time and voltage divisions
- 26: Label the axes with appropriate markers (e.g., time and voltage values)

27: Resize Event Handling:

28: Adjust the canvas width and reset the data buffer size based on the screen width

29: Touch Event Handling:

30: Track touch input on the canvas and update the pointer position based on user interaction (for example, tracking voltage or time)

31: Notification System:

32: Display WebSocket status notifications (success, error, warning) with appropriate colors and auto-hide functionality

Implementation and Results



Figure 5.1: Project Prototype, implemented the entire circuit inside the box



Figure 5.2: User interface with Project result or output

Future Scope

The portable single-lead ECG machine is a big step toward making heart health check-ups available to everyone, especially in areas where healthcare is hard to access. While the current design works well for basic monitoring, there is a lot of room to improve and add new features in the future. Below are some ideas for what could be done next:

6.1 Artificial Intelligence (AI) Features

Adding AI to the device can help it automatically detect heart problems like irregular heartbeats. Using machine learning models as discussed in previous research [5], this feature would make the device useful even for people who don't have medical training.

6.2 Multi-Lead ECG Option

Right now, the machine uses a single lead, which works for basic monitoring. In the future, it can be upgraded to include more leads, which would make it better for detailed heart check-ups and more complex diagnoses [3].

6.3 Improving Signal Quality

The ECG machine can be improved by using advanced filtering techniques to reduce noise, such as motion artifacts or interference from other electrical devices. Techniques like precision filters and real-time noise reduction [8] would help provide clearer and more accurate heart signals for analysis.

6.4 Data Logging

Adding a data logging feature would allow users to save their ECG recordings for future reference. This could help doctors track a patient's heart health over time and identify any long-term changes. Data storage capabilities using IoT modules like ESP8266 have been explored in similar devices [4].

6.5 Remote Monitoring

This machine could be connected to telemedicine apps so doctors can monitor patients from far away in real time. This feature aligns with global trends in telemedicine [3], enabling quicker responses to emergencies and better care for rural populations.

6.6 Customizable Features

The device could include options for users to adjust the settings based on their needs, such as monitoring for children or older adults. A user-friendly interface, as implemented in this project, could be further refined to suit a wider range of users [?].

6.7 Support for Rural Healthcare Programs

Working with organizations and governments, this device could be made available to more people in remote areas. This would help ensure that everyone, no matter where they live, can check their heart health easily. Affordable healthcare technologies, like this ECG machine, have a proven impact on improving health equity [1].

These improvements would make the single-lead ECG machine even more useful and impactful, helping more people take care of their heart health in a simple and affordable way.

CONCLUSION

The development of a portable, single-lead ECG machine demonstrates the potential for affordable and accessible cardiac monitoring solutions, particularly for underserved rural and remote areas. By utilizing custom-built spiral copper electrodes, the AD8232 bioinstrumentation amplifier, and the ESP8266 Wi-Fi module, the project successfully achieves real-time ECG signal acquisition, processing, and wireless data transmission.

The integration of a user-friendly web interface for ECG visualization ensures that the system is practical and convenient for non-specialist users. Field testing has shown that the device performs reliably, with comparable accuracy to standard ECG machines, while significantly reducing costs. This prototype bridges a critical gap in rural healthcare by providing an essential diagnostic tool for early detection and management of cardiac conditions.

Future enhancements could include the incorporation of multi-lead functionality, AIdriven data analysis, and extended battery life. This project highlights the significant impact that low-cost healthcare technologies can have on improving global health equity.

Appendix

Microcontroller program

```
#include <string>
1
3 #include <DNSServer.h>
4 #include <WebSocketsServer.h>
5 #include <ESP8266WebServer.h>
7 #define USE_SERIAL Serial
9 const byte DNS_PORT = 53;
10 IPAddress apIP(172, 217, 28, 1);
11 DNSServer dnsServer;
12 ESP8266WebServer server(80);
13 WebSocketsServer webSocket = WebSocketsServer(81);
14
15
16 // ADC buffer and indexing variables
17 int *adcBuffer = nullptr; // Dynamic buffer pointer
18 int sampleIndex = 0;
19 int sps = 10;
                                // Default samples per second
20 unsigned long previousMillis = 0;
21 const long sendInterval = 333; // Time interval to send data (333ms)
22
23 unsigned long lastSampleTime = 0; // Time of last sample
24 long sampleInterval = 1000 / sps; // Interval between each sample based on
      SPS
25
26
27 String webServerIndexPage = "<WEB UI CODE>";
28
29 void webSocketEvent(uint8_t num, WStype_t type, uint8_t* payload, size_t
     length) {
30
      switch (type) {
31
          case WStype_DISCONNECTED:
32
          USE_SERIAL.printf("[%u] Disconnected!\n", num);
33
```

```
break;
34
           case WStype_CONNECTED:
35
           {
36
               IPAddress ip = webSocket.remoteIP(num);
37
               USE_SERIAL.printf("[%u] Connected from %d.%d.%d.%d url: %s\n",
38
                   num, ip[0], ip[1], ip[2], ip[3], payload);
          }
39
          break;
40
           case WStype_TEXT:
41
          USE_SERIAL.printf("[%u] get Text: %s\n", num, payload);
42
43
           //int arrayLen = payload - 0;
44
           int newSps = atoi((const char*)payload);
45
46
           // Try to parse the samples per second (SPS) from the message
47
           if (newSps > 0 && newSps != sps) {
48
               // Adjust the number of samples per second if needed
49
               sps = newSps;
50
51
               // Reallocate the ADC buffer with the new size
               if (adcBuffer != nullptr) {
                   free(adcBuffer); // Free old buffer
54
               }
               adcBuffer = (int *)malloc(sps * sizeof(int)); // Allocate new
56
                   buffer
57
               // Update sampling interval based on SPS
58
               sampleInterval = 1000 / sps;
59
60
               Serial.print("New SPS: ");
61
               Serial.println(sps);
62
          }
63
64
65
           break;
66
      }
67
  }
68
69
  void handleNotFound() {
70
      server.sendHeader("Location", "/", true); //Redirect to our html web
71
          page
      server.send(301, "text/plane", "");
72
  }
73
74
75
76 void setup() {
```

```
USE_SERIAL.begin(115200);
77
78
       //USE_SERIAL.setDebugOutput(true);
79
80
       USE_SERIAL.println();
81
       USE_SERIAL.println();
82
       USE_SERIAL.println();
83
84
       for (uint8_t t = 4; t > 0; t--) {
85
           USE_SERIAL.printf("[SETUP] BOOT WAIT %d...\n", t);
86
           USE_SERIAL.flush();
87
           delay(1000);
88
       }
89
       WiFi.mode(WIFI_AP);
90
       WiFi.softAPConfig(apIP, apIP, IPAddress(255, 255, 255, 0));
91
       WiFi.softAP("RANMPGroupF");
92
93
       // start webSocket server
94
       webSocket.begin();
95
       webSocket.onEvent(webSocketEvent);
96
97
       dnsServer.start(DNS_PORT, "*", apIP);
98
99
       // handle index
100
       server.on("/", []() {
101
           server.send(200, "text/html", webServerIndexPage);
102
       });
       server.onNotFound(handleNotFound);
104
105
       server.begin();
106
  }
107
108
  unsigned long last_10sec = 0;
109
  unsigned int counter = 0;
111
  void loop() {
112
       unsigned long t = millis();
113
       webSocket.loop();
114
       dnsServer.processNextRequest();
115
       server.handleClient();
116
117
       if ((t - last_10sec) > 10 * 1000) {
118
           counter++;
119
           bool ping = (counter % 2);
120
           int i = webSocket.connectedClients(ping);
121
```

```
USE_SERIAL.printf("%d Connected websocket clients ping: %d\n", i,
122
               ping);
           last_10sec = millis();
123
       }
124
123
       // Check if it's time to sample ADC data based on SPS
127
       unsigned long currentMillis = millis();
128
       if (currentMillis - lastSampleTime >= sampleInterval) {
130
           // Read ADC and store it in buffer
131
           adcBuffer[sampleIndex] = analogRead(A0);
132
           sampleIndex++;
133
134
           // Reset buffer and send data every 333ms
135
           if (sampleIndex >= sps) {
136
               sendSamplesThroughWebSocket(adcBuffer, sps);
               sampleIndex = 0; // Reset buffer index
138
           }
139
140
           lastSampleTime = currentMillis;
141
       }
142
143
       // Send data every 333ms
144
       if (currentMillis - previousMillis >= sendInterval) {
145
           if (sampleIndex > 0) {
146
               sendSamplesThroughWebSocket(adcBuffer, sampleIndex);
147
               sampleIndex = 0; // Reset buffer index
148
           }
149
           previousMillis = currentMillis;
       }
151
  }
152
   // Function to send ADC samples via WebSocket
154
  void sendSamplesThroughWebSocket(int *samples, int count) {
     // Create a buffer to hold raw data (binary format)
156
     uint8_t buffer[count * sizeof(int)];
157
    memcpy(buffer, samples, count * sizeof(int)); // Copy ADC samples to
158
        buffer
159
     // Send the buffer as a binary message over WebSocket
     webSocket.broadcastBIN(buffer, count * sizeof(int));
161
  }
162
```

Web Development for UI

HTML

| 1 | <html></html> |
|----|--|
| 2 | <head></head> |
| 3 | <meta charset="utf-8"/> |
| 4 | <meta content="width=device-width, initial-scale=1.0" name="viewport"/> |
| 5 | <meta content="ie=edge" http-equiv="X-UA-Compatible"/> |
| 6 | <title>ECG Machine Mejor Project</title> |
| 7 | |
| 8 | <body></body> |
| 9 | <h1> Micro DSO</h1> |
| 10 | <canvas height="200" id="graph"></canvas> |
| 11 | <div class="position-control"></div> |
| 12 | <button onclick="autoScale()">Auto Scale</button> |
| 13 | TIME/DIV |
| 14 | <div>-<input max="99" min="1" oninput="time_per_div = (this.value</th></tr><tr><th></th><th>/100)*6" type="range" value="99"/>+</div> |
| 15 | POSITION HORIZONTAL |
| 16 | <div><input disabled="" max="30" min="1" oninput="time_per_div = 31 -</th></tr><tr><th></th><th>this.value" type="range" value="30"/></div> |
| 17 | VOLT/DIV |
| 18 | <pre><div>-<input max="45" min="15" oninput="volt_per_div = 0.003 * this.</pre></th></tr><tr><th></th><th>value" type="range" value="1"/>+</div></pre> |
| 19 | POSITION VERTICAL |
| 20 | <div>\&\#9650;<input max="200" min="-200" oninput="positionY = -this.value</th></tr><tr><th></th><th>" type="range" value="30"/>\&\#9660;</div> |
| 21 | |
| 22 | |
| 23 | |
| 24 | % |
| | |

\mathbf{CSS}

```
1 \#canvas {
2 box-sizing: border-box;
3 }
4 body {
5 margin: 0;
6 }
7 .position-control {
8 text-align: center;
9 }
10 .position-control div {
11 display: flex;
```

```
justify-content: center;
12
      margin: 10px;
13
14 }
  .position-control input[type="range"] {
15
      width: 80%;
16
  }
17
18
  .notify-container {
19
      width: 100%;
20
      height: auto;
21
      max-height: 230px;
22
      overflow: scroll;
23
      box-sizing: border-box;
24
      display: flex;
25
      flex-direction: column;
26
      align-items: center;
27
      position: fixed;
28
      top: 10px;
29
      left: 0;
30
      pointer-events: none;
31
  }
32
  .notify-container>div {
33
      max-width: 400px;
34
      margin: 10px;
35
      border-radius: 5px;
36
      text-align: center;
37
      padding: 10px 20px;
38
      background-color: \#eef;
39
      color: \#00f;
40
      position: relative;
41
      box-shadow: 0 2px 5px rgba(0, 0, 0, 0.2);
42
      transition: transform .5s ease;
43
      pointer-events: auto;
44
  }
45
  .notify-container>div:hover {
46
      transform: translateY(10%);
47
48 }
  .notify-container>div>.notifyClose {
49
      position: absolute;
50
      right: 5px;
51
      bottom: 25%;
52
      font-weight: 1000;
53
54 }
```

```
JavaScript
```

```
//Self designed lightweight notification
  (()=>{
      var container = document.createElement('div');
3
      container.className = "notify-container";
4
      document.body.appendChild(container);
5
      document.notify = (r,a,j,u) => {
6
          var notifyDiv = document.createElement('div'),
7
          notifyClose = document.createElement('div');
8
          notifyDiv.innerText = r;
9
          notifyClose.className = "notifyClose";
          notifyClose.innerText = "×";
11
          notifyDiv.appendChild(notifyClose);
12
          if(a == "error") notifyDiv.style = 'background-color:#fdd;color:
13
              f00;';
          if(a == "warning") notifyDiv.style = 'background-color:#ffc;color:
14
              f00;';
          if(a == "success") notifyDiv.style = 'background-color:#cfc;color
15
              :#080;';
          var stayTime = (j||(container.innerText.length + t.toString().
16
              length)*2e2);
          setTimeout(()=>{notifyDiv.remove()},stayTime)
17
          notifyClose.onclick = function(){notifyDiv.remove()};
18
          container.appendChild(notifyDiv);
      }
20
21 })();
22
23 const wSocket = new WebSocket('ws://172.217.28.1:81');
24 //const wSocket = new WebSocket('ws://localhost:8765');
  wSocket.onopen = function() {
25
      document.notify("WebSocket: Connection established!",'success');
26
      wSocket.send(1)
27
 };
28
  wSocket.onmessage = function(event) {
29
      var incomingData = eval(event.data);
30
      var arr = String.fromCharCode.apply(null, new Uint8Array(incomingData))
31
          ;
      console.log(arr);
32
33
      data_plot.push(...incomingData);
      data_plot.splice(0, incomingData.length);
34
      wSocket.send(200);
35
36 };
37 wSocket.onerror = function(error) {
      document.notify("WebSocket: Error " + error,"error");
38
39 };
```

```
40 wSocket.onclose = function() {
      document.notify("WebSocket: Connection closed",'warning');
41
42 };
43
44 const canvas = _("#graph");
45 const ctx = canvas.getContext("2d");
46 var time_per_div = 6;
47 var _AnimationFrame;
48 var volt_per_div = 0.03
49 var axis_lebel_spaceX = 20;
50 var axis_lebel_spaceY = 20;
_{51} var positionX = 0;
52 var positionY = 0;
53 var pointerX = axis_lebel_spaceX;
54 var pointerY = axis_lebel_spaceY;
55 canvas.width = screen.width;
56
57 //Auto scale (in-progress)
58 function autoScale(){
      var scaleFactor = (canvas.height/2)/(Math.max(...data_plot) - Math.min
59
          (...data_plot));
      var scalingPosition = (Math.min(...data_plot)+((Math.max(...data_plot)
60
           - Math.min(...data_plot))/2))*scaleFactor;
      //console.log(scalingPosition)
61
      positionY = scalingPosition-100 // sub 100 hardcoded for testing
62
          purpose ... must be a flexible solution
      volt_per_div = scaleFactor
63
      return scaleFactor;
64
65 }
  //autoScale()
66
67
68 var sqr_sum = 0;
69 for(var i in data_plot){
      sqr_sum += Math.pow(data_plot[i],2)
70
71 }
72 var data_Vrms = Math.sqrt(sqr_sum/data_plot.length);
73 var data_Vavg = data_plot.reduce((acc, curr) => acc + curr, 0) / data_plot.
     length;
74 var data_Vmax = Math.max(...data_plot);
75 var data_Vmin = Math.min(...data_plot);
76 var data_Vpp = data_Vmax - data_Vmin;
77 console.log("Vrms :::",data_Vrms)
78 console.log("Vavg :::",data_Vavg);
79 console.log("Vmax :::",data_Vmax)
80 console.log("Vmin :::",data_Vmin)
81 console.log("Vp-p :::",data_Vpp)
```

```
82
  addEventListener('resize', () => {
83
       canvas.width = screen.width;
84
       data_plot.length = canvas.width*time_per_div;
85
  })
86
  function draw() {
87
       ctx.clearRect(0, 0, canvas.width, canvas.height);
88
       drawGraphAxis();
89
90
       ctx.beginPath();
91
       ctx.moveTo(axis_lebel_spaceX, axis_lebel_spaceY);
92
93
       for (var I in data_plot) {
94
           i = Number(I);
95
           //if (i % 5) continue; // Skip every other index for performance
96
           var plot_x = Math.round(i / time_per_div) + axis_lebel_spaceX;
97
           var plot_y = canvas.height - Math.round(data_plot[i] * volt_per_div
98
               ) + axis_lebel_spaceY + positionY;
99
           ctx.lineTo(plot_x, plot_y);
100
101
           // Only for Testing perpose
           /*if (graphPicks.indexOf(i) !== -1) { // Mark every pick
               ctx.fillText(i, plot_x, plot_y);
104
           }*/
106
           if (!(i % (100 * time_per_div))) { // Mark every 100th data point
108
               ctx.fillText(i, plot_x, axis_lebel_spaceY / 2);
           }
110
111
           if (plot_x > canvas.width) break; // Stop if exceeding canvas
112
               width
       }
113
114
       ctx.lineWidth = 1;
       ctx.strokeStyle = 'red';
116
       ctx.stroke();
117
118
       _AnimationFrame = requestAnimationFrame(draw);
119
  }
120
121
122 draw();
123
124 // Function to create grid on canvas
125 function drawGraphAxis() {
```

```
ctx.lineWidth = 0.1;
126
127
       // Vertical grid lines
128
       for (var i = 0; i < canvas.width; i += canvas.width / time_per_div) {</pre>
           ctx.beginPath();
130
           ctx.moveTo(i + axis_lebel_spaceX, axis_lebel_spaceY / 2);
131
           ctx.lineTo(i + axis_lebel_spaceX, canvas.height + axis_lebel_spaceY
               );
           ctx.strokeStyle = '#000';
133
           ctx.stroke();
134
       }
135
136
       // Horizontal grid lines
137
       for (var i = 0; i < canvas.height - axis_lebel_spaceY; i += 30) {</pre>
138
           ctx.beginPath();
139
140
           ctx.moveTo(axis_lebel_spaceX, i + axis_lebel_spaceY);
           ctx.lineTo(canvas.width + axis_lebel_spaceX, i + axis_lebel_spaceY)
141
           ctx.fillText(i, 0, i + axis_lebel_spaceY);
           ctx.strokeStyle = '#000';
143
           ctx.stroke();
144
       }
145
146
       // Draw axis pointers
147
       ctx.lineWidth = 1;
148
149
       // Vertical pointer line
150
       ctx.beginPath();
       ctx.moveTo(pointerX, 0);
152
       ctx.lineTo(pointerX, canvas.height);
153
       ctx.strokeStyle = '#00f';
154
       ctx.stroke();
155
156
       // Horizontal pointer line
       ctx.beginPath();
158
       ctx.moveTo(0, pointerY);
       ctx.lineTo(canvas.width, pointerY);
160
       ctx.strokeStyle = '#00f';
161
       ctx.stroke();
162
163
       // Display pointer coordinates
164
       ctx.fillText(
165
           Math.round((pointerX - axis_lebel_spaceX) * time_per_div) + "," + (
               canvas.height - pointerY),
           canvas.width / 2, axis_lebel_spaceX + 10
167
       );
168
```

```
169 }
170
   /*
171
172
       TO BE Modified for mouse compatiblity
   1
173
174
175 */
176 // x & y axis on touch
177 //canvas.addEventListener("mousemove", pointerEvent)
178 canvas.addEventListener("touchmove", pointerEvent)
  function pointerEvent() {
179
       event.preventDefault();
180
       const touch = event.type == "touchmove"?event.touches[0]:event;
181
       const x = Math.round(touch.clientX - canvas.offsetLeft);
182
       const y = Math.round(touch.clientY - canvas.offsetTop);
183
184
       x > 0 && x < canvas.width-axis_lebel_spaceX && (pointerX = (event.type
185
          == "touchmove"?canvas.width-x:x));
       y > 0 + axis_lebel_spaceY && y < canvas.height && (pointerY = y);</pre>
186
  };
187
188
189 function _(o){
       return document.querySelector(o);
190
191 }
192
193 /*TO DO's
194 -include time, volt mul factor -- in ESP API
195 -fix y axis scale
196 - optimize code (make it flexible for wide range of application)
197 - auto scale (max - min && find volt_per_div)
198 - pack it in a Class
199
200 */
201
202 // For Testing
_{203} // positionY = 200
204 // time_per_div = 5.9
```

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